

# CONSTITUTION of Canterbury SNC Ice Hockey League

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**ICE HOCKEY LEAGUE INC**  
[www.sncicehockey.com](http://www.sncicehockey.com)

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**21.05.06**  
**The Constitution For**  
**The Canterbury SNC Ice Hockey League Incorporated**

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## **DEFINITIONS**

### **Definitions used in this document**

**Contact Player:** Any player that has played more than 3 games of Full Contact Ice hockey in the last 12 months in any Senior Full Contact Ice Hockey League (this includes Goalies playing as Goalies). Goalies that play in a Contact team and play out in the SNC are graded separately as a player.

**SNC:** Canterbury Senior Non Checking Ice Hockey League Incorporated

**IIHF:** The International Ice Hockey Federation

**NZIHf:** The New Zealand Ice Hockey Federation

**CIHA:** The Canterbury Ice Hockey Association

**CIHA Registered Player:** Any player who has fully paid their CIHA and NZIHf registration for the current season.

**SNC Registered Player:** Any player who has fully paid their SNC registration for the current season. All registered players are Graded players.

**Goaltender:** A goaltender is a registered player.

**Graded Player:** Each player on completing registration for the SNC will be given a Grade between 0-10 to define which Grades they are eligible to play in.

**SNC Non Registered Player:** Any new player who has not fully paid their SNC and CIHA registration for the current season. All unregistered players shall pay the SNC \$10 per game (over and above any Ice Time cost collected by the Team they are playing for). This shall continue until they are fully registered, they will then become a Registered, Graded player.

**Score Bench Officials:** People appointed by the SNC Grade Coordinator to score and collect dues and fees at SNC games.

**Returning Player:** Any player that has been a Registered fully paid member of the SNC in the past 2 years.

**Masters,** A Masters player, is a Male player who is over the age of 35 years old or a Female player who is over the age of 30 years old at the time of the game in question.

**Game Team List:** A list given to the score bench by each captain before each game, giving the score bench details of the team's players on the day.

**Registered Team List:** A list given to the Grade Coordinators at the beginning of each season detailing the players in each team.

**SNC Casual Player List:** Any Player who is fully Registered and Graded with the SNC League but not Registered to a Team, (this list can be used by teams looking for players on a permanent or temporary basis)

**Finals:** Any playoff series decided by the SNC League Committee (including: final, semi finals, quarter-finals)

**Ring-In:** A player on an SNC Registered Team List playing for a Team other than the one they are registered to.

**A Round:** The Number of games it takes for a Team to play all the other teams in the grade. For example if there are 5 teams in the grade a round for one team will be 4 games.

**A Season:** A season runs approximately from the 1<sup>st</sup> of October to the 31<sup>st</sup> March. Is approximately equal to 20 games in each grade before finals; this will vary slightly with the number of teams in each grade.

## **Article I, NAME, PURPOSE AND METHOD**

### **Section 1: NAME**

The League name will be the "The Canterbury Senior Non Checking Ice Hockey League Incorporated "(SNC)

### **Section 2: THE PURPOSE OF THE SNC LEAGUE**

The purpose of the SNC is to promote, encourage and help organize Non Checking Ice Hockey in Canterbury. The long-term goal of the SNC is to increase membership and ensure the growth of Ice Hockey in Canterbury.

### **Section 3: METHOD**

The method of achieving the purpose of the SNC is to:

- Administrate the day to day running of the SNC; these consist of Ice Hockey Teams playing under the rules of the SNC, the CIHA, the NZIHF and the IIHF.
- Encourage its members to participate in playing Non Checking Ice Hockey.
- Improve Ice Hockey skills on an Individual and Team basis.
- The SNC makes every effort to provide management for Teams to play in a safe and enjoyable atmosphere at an appropriate skill-level.

### **Section 4: PLAYER SAFETY**

The SNC makes every effort to provide a safe environment for the enjoyment of Ice Hockey; it requires its members to: either by action or inaction, not endanger themselves, other members of the SNC, staff at the Ice Rink or the General Public.

The SNC takes no responsibility for any accidents that may happen during the season, and advises players to wear a full face helmet, mouth guards and full protective player equipment on the ice at all times (Note New Zealand and International rules).

- Grooming Protocol

Immediately at the conclusion of the game teams are to shake hands and leave the ice by the gates on the team benches. These gates must be closed and remain closed until the next games warm up commences.

The Referees will remain on the ice and move the 2 goals to the side of the ice once the Zamboni driver has groomed the strip of ice down the score bench side of the rink. The referees then leave via the score bench gate which is then closed.

No Players / on ice officials are allowed on the ice under any circumstances until the warm up for the next game commences.

### **Section 5: INTENTIONAL AND ACCIDENTAL PROPERTY DAMAGE**

Any player who intentionally damages any SNC, SNC Members, General Public or Alpine property will be required to pay in full any costs associated with this

damage.

Requesting a player, or players, to cover all or part of the cost of accidental damage will be determined by the SNC Committee.

## **Article II: SNC STRUCTURE**

The SNC Committee controls the management of the SNC League.

The SNC Committee consists of:

The voting members:

- The SNC President.
- The SNC Grade Coordinators (one for each Grade participating)
- One Representative for each Team in each Grade in the SNC.

The non-voting members:

The SNC Committee may include: (by appointment of the SNC Committee):

- SNC Treasurer.
- SNC Secretary.
- SNC Publicity Officer.
- SNC Player Skills Coordinator
- Other Officers as deemed necessary by the SNC Committee.

The SNC Committee can invite visitors to SNC Meetings.

Unless specified before the meeting, all SNC Members are welcome to participate in SNC Committee meetings as non-voting visitors.

Each Team that plays in the SNC is run as a separate financial unit and responsible for its own financial records and any financial commitment to the league.

The SNC may not be held responsible for any individual Clubs or Teams debt.

## **Article III: SNC MEMBERSHIP**

### **Section 1: REQUIREMENTS FOR MEMBERSHIP**

#### **In-Eligibility of Membership to the SNC**

All players who are subject to a CIHA or NZIHF sanction or who have been expelled from the SNC are in-eligible to play SNC games or participate in SNC events.

#### **Eligibility for Membership of the SNC – Members,**

- Must turn a minimum of 17 years of age during the current SNC season.
- Must complete, sign, and submit an SNC Application for Membership.
- Players under 18 years of age must have a parent/guardian sign their SNC registration form on their behalf.
- Are required to sign a declaration absolving the SNC of responsibility for any personal accidents and any damage they may cause to the rink.
- Are required to sign a declaration that allows the SNC to publish their personal details for the reporting of results and personal Statistical data. The SNC undertakes not to publish contact details for its members unless individually requested and approved.
- Also undertake to abide by NZIHA, CIHA and SNC Constitutions, and any

other SNC Bylaws, Rules and Regulations (Note: Registered Members sign this on completing registering for the SNC, Unregistered players sign the above declarations on the team list prior to each game)

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**Section 2: ACCEPTANCE FOR MEMBERSHIP**

The SNC Committee shall consider prospective members Application for Membership.

The SNC Committee has the right to refuse a members application.

No explanation for this decision needs to be given.

However the SNC Committee may decide to give an explanation.

**Section 3: MEMBERSHIP DUES**

Once an Application for Membership has been accepted SNC, Members need to register and pay the appropriate fees with the CIHA and the NZIHF.

Annual SNC Membership Dues are to be paid by all SNC Members.

The SNC Committee will determine this fee and each Team Captain is responsible for its collection and forwarding to the SNC treasurer.

A late fee may also be charged at the committee's discretion.

In recognition of their services to the SNC all serving Officers of the SNC have their SNC Membership Dues for the season in which they serve waived.

SNC officers are still required to pay the CIHA and the NZIHF portion of the fees.

SNC officers are still required to sign the declaration on the SNC Membership application.

**Article IV: SNC COMMITTEE**

**Section 1: SNC COMMITTEE FUNCTION**

**The purpose of the SNC Committee is to function as the governing body of the SNC.**

The SNC Committee has the power to make, amend or repeal by-laws and regulations, which deal with matters unforeseen or outside the scope of the current constitution.

The committee may at a general meeting, introduce any by-law or regulation change, by a majority vote (greater than 50% of total committee) of all serving committee members and/or representatives who hold a vote.

**Section 2: OFFICERS**

The "Officers of the SNC" to be defined as the President, Grade Co-ordinators, Treasurer, Secretary, Publicity Officer, Equipment Officer and Skills Co-ordinator.

The SNC Committee consists of:

**The Voting Members,**

- The SNC President. (Elected by vote at the pre-season AGM meeting). Only holds **ONE DECIDING** vote.

- The SNC Grade Coordinators. (Elected by vote at the pre-season AGM meeting one for each grade). Only holds **ONE** vote.
- One Team Representative of each team playing in each grade of the SNC League (elected by each Team in the SNC League).
  - Team Representatives may hold **ONE** proxy vote for another absent team vote in addition to their own vote.

**Note:** The SNC President **MAY NOT** be a Team Representative **OR** Grade Representative as well as SNC President. (This gives the SNC President the casting vote in any situation that requires a decision.)

### **The Non-Voting Members:**

The SNC Committee may include: (by appointment of the SNC Committee):

- SNC Treasurer
- SNC Secretary
- SNC Publicity Officer
- SNC Player Skills Coordinator
- Other Officers as deemed necessary by the SNC Committee

### **Section 2-1: SNC GRADE COMMITTEE**

The purpose of the SNC Grade Committee's is to function as the governing body of each SNC Grade.

The SNC Grade Committee's consist of:

#### **The Voting Members:**

- The Grading Coordinators
- A Team Representative of each Team in the Grade.
- For the purposes of grading, The SNC Player Skills Coordinator.

### **Section 3: SNC OFFICERS FUNCTION**

#### **The Voting Members:**

#### **The function of the SNC President:**

They shall preside over all SNC Committee meetings, direct all official business, and supervise all SNC functions.

- They shall ensure that an agenda is created and distributed prior to each SNC Committee meeting.
- They shall preserve order throughout all SNC meetings.
- They are the liaison between the SNC and the CIHA.
- They are the liaison between the SNC the Alpine Ice Rink.
- They are the liaison between the SNC and the organiser of referees,
- They are the liaison between the SNC the media.
- They shall ensure all other duties are performed as outlined in this Constitution
- They shall ensure that all committee members shall be notified at least seven full days prior to any general meeting.
- They shall also specify the purpose of any meetings, and the time and the place where it is to be held.
- Any other duties as agreed by the SNC Committee

They also oversee matters that involve all grades - registration, game schedules, fundraising, initiating and chairing committee meetings, appointed positions and, the voting of elected positions.

### **The function of the SNC Grade Coordinators:**

They shall preside over all SNC Grade committee meetings, direct all Grade business, and supervise all SNC Grade functions. Their responsibilities include:

- The liaison between the President and the Team Captains.
- Informing and liaising with players under request for expulsion.
- Ensuring the collection of registration and game fees from the captains of each team.
- Organizing and manning the Score bench for their grade. Informing the SNC treasurer for payment retrospectively.
- Ensuring that an agenda is created and distributed prior to each Grade Committee meeting.
- Preserving order throughout all Grade Committee meetings.
- Taking Minutes of the SNC Grade Committee Meetings and distributing these in a timely fashion to all SNC Grade Committee members after each meeting.
- They shall work with the SNC Player Skills Coordinator and the captains in their grade to Grade all new and existing players.
- With the assistance of the Team Captains and the SNC Player Skills Coordinator they shall maintain an up to date list of the Grading of each player in their grade.
- They shall maintain a Registered Team list for each Team in the Grade and a Casual Player list for their grade.
- They shall ensure all other duties are performed as outlined in this Constitution.
- Any other duties as agreed by the Grade Committee or the SNC Committee.

### **The Function of the Team Representative's**

Each team decides how their Team Representative is chosen.

(Normally the Captain or Assistant Captain from each participating Team)

The Team Representative will:

- Represent the Team on the Grade Committee and the SNC Committee
- Liaise between the SNC Grade Coordinator and the players in their team.
- Be responsible for providing the score bench with a Game Team List before each game.
- Be responsible for providing the score bench with the Ice Time Fee before each game.
- Carry out any other duties as agreed by the Grade Committee or the SNC Committee.

### **The Non-Voting Members:**

The SNC Committee may appoint at their discretion any non voting officers. These may include the following:

## **SNC Treasurer**

Who:

- Shall have charge of all funds and Banking activities of the SNC League.
- Shall be responsible for keeping accurate financial records of the SNC League.
- Shall complete an annual itemized Financial Report (signed by the SNC President) to be presented to the last SNC Committee meeting of the season.
- Shall perform any other duties as agreed by the SNC Committee.

## **SNC Publicity Officer**

Who:

- Shall distribute a Newsletter that will contain:
  - The minutes of each SNC League Meeting.
  - Upcoming events.
  - Statements of unfinished business to be brought up at the next meeting,
  - Any other news that is of benefit to SNC League members.
  - Maintenance of any Publicity material (This may include a web site).
- Shall perform any other duties as agreed by the SNC Committee.

## **SNC Secretary**

Who:

- Shall have on hand at each meeting (for reference):
  - A copy of the Constitution.
  - Minutes from the previous meetings.
  - A list of SNC League membership.
- Shall take Minutes of the SNC Committee Meetings and distribute these in a timely fashion to all SNC Committee members after each meeting.
- Shall perform any other duties as agreed by the SNC Committee.

## **SNC Player Skills Coordinator**

Who:

- Shall attend each Grade Committee meeting when grading or re-grading takes place.
- Shall assist the Grade Coordinators in grading new and existing players.
- Shall ensure there is consistency in grading throughout the grades.
- Shall attend and organise any "On Ice" Grading sessions.
- Shall review and recommend changes to the Grading criteria used to grade players in the SNC
- Shall with the assistance of the Grade Coordinators maintain an up to date list of the grading of each player in the SNC.

#### **Section 4: ELECTIONS**

The election of SNC President and Grade Coordinators will be held annually prior to the start of the Ice Hockey Season at the AGM.

Nominations shall be called for the positions one month before the AGM.

Notification of the AGM and the call for nominations shall be to all Captains of all Teams that play in the SNC League by the Grade Coordinators.

Elections for SNC President and Grade Coordinators will be by secret ballot even if there is only one candidate.

Written Proxy votes are allowed.

A positive majority vote of SNC Members present at the AGM is required to be elected.

A quorum at the AGM of the SNC is a minimum of 15% of our current financial members.

Proxy votes (as per ARTICLE IV Section 4) are included in this total to make a quorum.

Each Team shall decide on how they elect their Team Representatives

#### **Section 5: ELIGIBILITY TO VOTE**

Each SNC member in good financial standing is entitled to one vote for their Grade Coordinator.

Any SNC member who plays in more than one Grade may vote for the Grade Coordinator of each grade they play in and one vote for the SNC President.

Written Proxy votes signed by the member are permitted.

#### **Section 6: TERM OF OFFICE**

The term of office is one year, which shall begin immediately after the election results are tallied and continue until the next election is held.

#### **Section 7: VACANCIES**

##### **Unfilled SNC Committee Positions and Non Voting Positions.**

In the event of the office of SNC President or other SNC Committee positions becoming vacant, nominations shall be requested by the SNC Committee and an election held to fill the unexpired term of office. Should the Office not be filled the SNC Committee shall take it turns to perform the duties of the vacant office.

## **Article V: EXPULSION**

### **Section 1: MEMBERS**

An SNC Member or SNC Office holder may be expelled from the SNC for any of the following reasons:

- Failure to pay dues as outlined in Article III, Section 3.
- Missing 4 consecutive games without notifying their Team Captain.
- Refusal to acknowledge the authority and rules of the SNC, CIHA, and NZIHF.
- If the SNC Committee feels that a member's participation is no longer beneficial to the organization

Or that an SNC Member or SNC Office holder, by any action or inaction:

- Reflect badly on.
- Dishonor.
- Disgrace
- Bring into disrepute

The SNC, CIHA, or NZIHF

### **Section 2: Expulsion Process**

In order to remove a member from the **SNC**, the following procedures must be followed:

All charges must be submitted in writing, along with any supporting exhibits, to the SNC Committee.

- The person whose actions are in question may also present any evidence they deem appropriate. The Grade Coordinator is responsible for informing the SNC Member of any meetings or findings from meetings.
- The SNC Committee will investigate all charges and make a decision according to the three choices listed below.
- The SNC Committee shall also present its findings to the membership at the next regular or special SNC AGM Meeting.

The committee must make one of three choices:

- There is no evidence to warrant action by the committee.
- There is evidence that the member brought her/himself, the SNC, the CIHA, or the NZIHF into disrepute but the nature of the event only warrants a written warning. The player shall be notified of the committee's decision by the relevant SNC grade coordinator and then placed on probation for the remainder of the season. The written warning shall outline the event and the consequences of continuing or repeating the event.
- There is evidence and the nature of the event is such that the presence of the member will continue to bring her/himself, the SNC, the CIHA, or the NZIHF into disrepute. Thus expulsion is warranted. The member shall be notified of the committee's decision by the relevant SNC grade coordinator in writing. The person shall then be considered expelled.

### **Section 3: Expulsion Results**

An expelled player is banned from participating in any SNC activity for the period of 12 months following the date of expulsion.

### **Section 4: Re Application For Membership**

The expelled person may reapply to become a member of the SNC following this 12-month period.

This application should be directed to the appropriate Grade Coordinator in writing, detailing why they should be re-accepted as a member. The Grade Coordinator will take it to the SNC committee for a decision by vote. No explanation will necessarily be given if a reapplication is rejected. If a reapplication is rejected the expelled person may again apply for SNC membership at the start of the following season.

The result of a request for expulsion can not be contested and there is no process of appeal.

Expelled members who wish to be reinstated to the SNC League must also meet all membership requirements (Article III, Section 1).

## **Article VI: FINANCE & SPENDING**

### **Section 1: FUNDING**

SNC funds shall be collected from Membership Dues, events, fundraisers, sponsors, and other sources.

Each Team that plays in the SNC is run as a separate financial unit and responsible for its own financial records and any financial commitments to the SNC.

The SNC may not be held responsible for any individual Club or Teams debt.

The SNC financial year shall run from the 1<sup>st</sup> of April to the 31<sup>st</sup> of March. An audited financial report shall be presented to the SNC AGM which shall be held by the end of May.

### **Section 2: AUTHORIZED SPENDING**

All funds, greater than \$50 per month, other than registered ice time, score bench, referees, and GST expenses (unless there is a change to the standard billing, then notification must be made to the committee prior to payment), spent by the SNC shall be authorized at a SNC Committee Meeting and recorded in the minutes. A positive majority vote at a SNC Committee Meeting is required for expenditure.

### **Section 2.1: PERSONAL BENEFIT**

Reimbursement of expenditure made by individuals for general expenses are to be authorized at a SNC committee meeting prior to reimbursement.

Monies shall be withdrawn only by cheque.

At least two signatures are required on all cheques for expenditure.

No member of the SNC, or any person associated with an SNC member, shall participate in or materially influence any decision made by the SNC in respect of the payment to or on behalf of that member, or associated person, of any income, benefit or advantage whatsoever.

Any income paid shall be reasonable and relative to that which would be paid in an arm's length transaction (being the open market value). The provisions and effects of this Clause shall not be removed from this document, and shall be included and implied into any document replacing this document.

### **Section 3: Dissolution of the SNC**

Should the SNC be dissolved, and after all financial commitments in the SNC accounts have been met. Any money that is surplus shall be transferred to the CIHA not distributed amongst the current members of the Canterbury SNC Ice Hockey League Inc Any other material assets shall go to the CIHA for them to use as they see fit, for the benefit of Ice Hockey in New Zealand.

### **Article VII: CONSTITUTION AMENDMENTS**

The SNC Committee has responsibility for reviewing the Constitution and suggesting amendments when required.

The SNC Committee will review the Constitution at least annually.

Proposed updates, or bylaws to the Constitution may be presented to the SNC Committee at any regular or special SNC Committee meeting.

If the SNC Committee agrees with the proposal, it will be proposed to the next full SNC AGM meeting.

No addition to or alteration of the non-profit aims, personal benefit clause or the dissolution clause shall be approved without the approval of the Inland Revenue. The Ministry of Economic Development Companies Office must be informed of all changes to the Constitution at least annually.

A positive 60% majority vote (by secret ballot) of the membership in attendance is required for passing amendments to the Constitution. A minimum of 30 Members is required for a quorum.

The Constitution will be updated each year and distributed to all the current financial members.

## **Article VIII: National/International Rulings Governing the SNC**

SNC members play under the rules of the CIHA, NZIHF and IIHF

If a player is on ice during any SNC sanctioned times (games, rep games, and practices), she/he must wear an ice hockey helmet that meets approved international standards, with the chin strap properly fastened.

Players born after December 1974 shall wear as a minimum, a visor that meets the approved international standards (ie: a half visor).

## **Article IX: PLAYER CLASSIFICATION**

There shall be two classifications of players in the SNC.

- An SNC Registered Player: is either a registered Player who has paid all SNC, CHIA and NZIHF fees, who is affiliated to a Team Playing in the SNC, or who is on the SNC Casual player list

Or;

- An SNC Un Registered Player: all Non Registered Players shall pay the SNC \$10.00 per game until the SNC, CIHA and NZIHF registration fee is paid in full. They then become an SNC Registered Player.

The treasurer is to be informed of new players, both Non registered and registered.

## **Article X: TEAM REQUIRMENTS**

### **Section 1: Registered Team List**

#### **Registered Team List**

At the beginning of each Season the Team Representative of each Team shall provide a Team list to their Grade Coordinator this will have all players who are Registered to this team on it. The Team Representative of each team is responsible for keeping the list updated with the Grade Coordinator during the season.

Grade co-ordinator to forward registered team list, plus casual list to the SNC treasurer , Statistics person and secretary no later than one round after the start of the season. Also inform of changes to the registered list during the season.

### **Section 2: Game Team List**

**Minimum number of players:** a team shall default the game if they have less than 7 players (including the Goalie) on their Game Team List playing in any game.

- They need a minimum of six players who are listed on their Registered Team list with the SNC Grade Coordinator.
- A maximum of 4 Ring-Ins may be played in any game except finals, where no Ring-Ins may be played.
- Only one Non Registered player per team may be played except finals, where no Non-Registered players may be played.
- The Team Representative shall hand a Game Team List to the score bench before a team may step on the ice for each game

### **The Game Team List shall list:**

- The Captain.
- The Assistant Captains.
- The Goalie.
- The players Registered for the team, their SNC player grade and their SNC registration number.
- Ring-Ins: (any players Registered to other teams), their SNC player grade and their SNC registration number.
- Any Non Registered player (note a Non Registered player shall pay the SNC \$10 per game until registered)
- A Non Registered player is required to sign a declaration absolving the SNC of responsibility for any personal accidents and any damage they may cause to the rink. This is on the bottom of the Game Team List.

### **Section 3: ICE TIME FEES**

#### **Ice Time Fees**

Will be set at the beginning of each season, subject to price increases. Each Team Representative must pay in full to the SNC score bench official, all current and outstanding fees prior to the team getting on the ice. If the team is unable to pay on the night, the team will forfeit the game. However, the team will still be required to pay for that game's costs in full before they can play again.

Forfeited team game's statistics (goals for and goals against) do not count. The only statistics that will be counted are the personal stats and the Win points of the non-forfeit team. If there is a forfeit game the teams may still play the game as they will still be charged the ice time whether they are playing or not.

### **Section 4: Team Numbers**

#### **Team Numbers**

Each Team decides if they have enough people on their Registered Team List held by their Grade Coordinator; this is the team's decision as they have to balance their ice time costs and player time on the ice in each game.

- They may also need to cater for players with work and family commitments who may not be able to play all the games.
- Teams may have more than the required number of players of any Grade on their Registered Team List, however they may only play the appropriate numbers of graded players in any game.

For example: A Premier Team may have 8 Contact players on their Registered Team List, however they can only play 6 in any one game. For Finals, only players that have played more than %50 of the games from the date of their registration and one complete round may play.

The SNC Committee recommends at least 13 players on a Registered Team List.

## **Section 5: Ring-Ins and Casual List Players**

### **Ring-Ins and Casual List Players**

Players Registered on a Team List may play for another team as long as that team does not contravene the grading criteria for that game and correctly records their information on the Game Team List.

A maximum of 4 Ring-Ins may be played in any game, on one team.

Ring-Ins from the same grade may not score. Should a Ring-In from the same grade put the puck in the back of the net, play shall resume from the Center Circle.

Players listed on the Casual List and from a lower grade can score.

Individual Stats for players playing as a Ring In or on the Casual List will be recorded on the game score sheets but shall not count towards their personal stats for the season.

The SNC recommends that players from the Casual List and players from a lower grade are given the opportunity of playing "up a grade" before players in the same grade are used as Ring-Ins.

There is no limit on the number of games a player may play as a Ring-In.

## **Section 6: Non Registered Players**

### **Non Registered Players**

Non Registered Players pay the SNC \$10.00 (via the Score bench officials) per game as well as any game fees to the team they are playing for. Once they have completed registration and paid any outstanding fees to the CIHA and NIHF they are put on the appropriate Casual Player List and treated as a New Registered Player (see below)

## **Section 7: Game Defaults**

### **Game Defaults**

Should any Team playing in an SNC Grade Default more than three times in any season the SNC Committee shall review the reasons for the defaults. They shall then endeavor to assist the team to rectify any problems the Team is having.

However in the interests of the effective continuation of the Grade the committee may decide to disband and then reform the team.

## **Section 8: TEAM FINALS ELIGIBILITY**

The top four teams qualify for the semi-finals and final, by points as stands at the end of the round robin series.

**The process for dealing with teams at the end of the round robins that end in tied scores.**

**If teams are tied a winner will be declared by the following process**

Goal differential For and Against.

**If still tied:**

The winning results of the teams in question playing against each other.

**If still tied:**

Then **ONE** toss of the coin. (Home team from previous game that included the two teams in question will **ALWAYS** be heads. Teams

captains and SNC President to be present.)

### **Section 9 : DRAWS IN SEMI-FINALS AND FINALS**

Semi-final and final games where a decision must be reached will follow Rules 421 and 508 as stated in the IIHF Rule Book 2002 to 2006.

Team sheets must list the 5 skaters in order who will take part in the Penalty Shoot Out if required before these sheets are handed to the score bench prior to the start of the game.

### **Section 10 : B GRADE SEMI-FINALS AND FINALS**

These games will consist of 3 20 minute periods.

## **Article XI: GRADES CLASSIFICATION**

### **Section 1: Reference Scale**

**Reference Scale:** All registered SNC players are graded from 9-0. From 9 being a Nationally competitive player to 0 being a non skater with no appreciation of the rules or play of Ice Hockey. (Assume Contact Players graded 9-6.1)

Premier Grade from 9-6.1 grading,  
Advanced (A) Grade from 6-3.1 grading,  
Introductory (B) Grade from 3-0 grading.

#### **Premier grade**

Each team may consist of up to 6 Contact players (including the goalie)

Premier players (Grade 9-6.1)

Advanced players (Grade 6-3.1)

One Un Registered player

Up to 4 Ring-ins

Game Time 1.25 hours,

Minimum: full gear.

Groom Before each game.

Require 1 referee, 2 Linesmen.

Slap shots acceptable.

#### **A Grade Advanced grade**

Each team may consist of up to 3 Premier players (including the goalie) (Grade 7-6.1)

Advanced players (Grade 6-3.1)

Introductory players (Grade 3-0)

One Un registered player

Up to 4 Ring-ins

Game Time 1.25 hours,

Minimum: full gear.

Groom Before each game.

Require 2 referees  
Slap shots acceptable.

### **B Grade Introductory grade**

Each team may consist of up to 3 Advanced players (including the goalie)  
(Grade 4-3.1)

Introductory players (Grade 3-0)

One Un registered player

Up to 4 Ring-ins

Game times 1 hour,

Minimum gear required, Helmet (full cage recommended), stick, skates,  
Jersey.

Require 2 Referees

There shall be no slap shots above knee height; Snap shots from below the  
knee are acceptable.

### **Section 2: Grading Responsibilities**

#### **Grading Responsibilities**

Each Grade Committee is responsible for grading the players in their grade with the assistance of the SNC Player Grading Coordinator; if a player plays in more than one grade the higher grade will be responsible for grading them.

### **Section 3: Grading Non registered Players**

#### **Grading Non registered Players**

Each new player who plays as an Non Registered Player should have the system of grading explained to them and be asked at what level they see themselves (the captain of the team they are playing for can help with this) this is their grade for their first game which goes on the Game Team List. It should be explained that the Grade Coordinator is responsible for the player's grade for the next games until the player is fully registered and a Grade Committee meeting can be called. Then the SNC Player Skills Coordinator, the Grade Coordinator and the Grade Committee assess the player and give them a new grade.

### **Section 4: Reviewing Player Grades**

#### **Reviewing Player Grades**

If individuals want to get graded or re-graded they can either:

- Ask the Grade Committee to re-grade them (the request goes through the Team Representative to the Grade Committee). This is a theoretical grading using the criteria defined in APPENDIX 2 GRADING CRITERIA. (This also applies to Contact Players; the Grading committee can decide to re-grade them using the existing criteria).
- Book an "on ice" grading session (by paying an Ice time fee of \$10.00 to the Grade Coordinator or SNC Player Skills Coordinator) at which the existing grading procedure will be timed and tested. (When enough requests to cover costs are received, an Ice booking may be made by the SNC Player Skills Coordinator)
- Teams may also request a grading review of players in their grade. (This request is made to the Grade Coordinator by the Team Representative).

## **Player Grading Procedure**

On request for a Player Grading the Grade Coordinator calls a meeting of the Team Representatives in that grade. Each Team Representative is asked to grade the player according to the format set out in the SNC Grading Criteria. These are averaged to get the Player Grading.

## **Section 5: Eligibility for Playing in Finals**

### **Eligibility to play in the Semi-Finals and Finals**

- All players must be fully paid up to be able to play.
- A player must have played 50% of the games (from the date of being fully registered) that they were eligible to play in the current season, prior to the play-off rounds.
- They must also have played for that Team for a minimum of one full round before the finals; this will vary depending on how many teams in the grade; this includes transfers, re-graded and new players.
- Dispensation may be granted by the SNC committee on a case by case basis.

## **Section 6: Multiple Game Misconducts**

### **Multiple Game Misconducts**

Players receiving 3 game misconducts or more during a season will be subject to an SNC Committee hearing and may be brought in front of CIHA disciplinary committee to decide on their future participation in ice hockey.

## **Section 7: Player Movement in the SNC Through Grades and Teams**

### **New Season Draft Night**

Prior to the new season starting any new players wishing to play in the SNC shall attend a grading/draft night where the players are graded by the SNC Player Skills Coordinator.

The players are then offered to teams: the highest graded players to the lowest ranking team from last Season, then to the second lowest team.

A New Team joining the grade at the beginning of the season is given a ranking by the Grade Committee.

This happens until the Team Representative's of the team's state their Registered Team List is full. This continues until there are no players left, or all the teams state their Registered Team list is full.

Any players left over after this go on the Casual Player List for that grade.

Should two players have the same grade they shall be listed alphabetically by Surname and then offered to the appropriate team. The Casual Player List is managed by the Grade Coordinator. Players on the Casual Player List may play a maximum of 5 games in any season while on the Casual Player List.

## **Transfers, Newly Registered Players and Current Players Re-graded to a Higher Grade.**

There are two methods of moving to a new team, either through a Club structure or through the Casual Player List.

### **Transfers:**

Any player wishing to change teams for personal reasons during the season should apply in writing to the Grade Coordinator giving their reasons for wanting to change; this shall be reviewed at the next Grade Committee Meeting. The committee shall decide what the alternatives are, (this may include transferring the player to another team or putting them on the Grade Casual List) and what is best for the Grade and the Player. The Grade Coordinator shall inform the Player of the committee's decision in writing.

### **Newly Registered Players**

before and during the season shall go straight to the Casual Player list, after fees paid, these drafts are offered to the current lowest placed team in the league first, second lowest, second etc. should no team pick up the player they remain on the Casual List until a new team is formed or they are picked up.

### **Re-graded players**

Should a re-graded player wish to change teams and their new grade allows them to move up or down a grade, they have the option of being picked up by their Club Team first (should they play for a Club with more than one team). If this is not an option, they then go on to the Casual Player List, these drafts are offered to the current lowest placed team in the league first, second lowest, second etc. should no team pick up the player they remain on the Casual List until a new team is formed or they are picked up.

Note that all of the above players are offered to the lowest team in the grade first. This is to encourage the teams in each grade to become more even in Skill level.

## **Section 8: Club Structure**

### **Club Structure**

The SNC recognize the benefits of teams banding together to form Clubs. A Club structure allows the simplification of several aspects of the management of Teams and can significantly reduce the costs of running a Team. These include Shirt costs, practice costs and make the possibility of Sponsorship more attractive to sponsors.

There are also the benefits of support and coaching opportunities between Grades in the same club.

The SNC also recognizes that teams may desire to keep their individuality. Club affiliation is recommended but not mandatory for Teams.

## **Section 9: NEW TEAMS**

### **New Teams:**

To encourage new teams to form and play in the SNC, a New Team may be made out of:

- Players on the Casual list
- New Players
- Invitations can be extended to existing players in other teams to join the new team. A maximum of two players from each existing team in the grade may take up the offer of joining the new team.

It is the player's choice whether they decide to take up the invitation to join the new team or not.

- Team Uniform-New Teams must of secured funding or have access to a team uniform. The colour and strip needs to be submitted to the SNC Committee for approval prior to the SNC accepting the new team
- A new team list should be submitted to the Grade Coordinator for the Grade that the team would like to play in, the Grade Coordinator takes this request to the SNC Committee.

The SNC Committee has the final say on accepting a new team; they should decide using the criteria of what is best for the SNC as a whole, and the Grade the Team will play in.

Things they may take in to consideration are:

- Available ice time.
- The timing in the season.
- The expected strength of the new Team.

When approved a New Team joins the Grade at the end of a round, The Grade Coordinator then reschedules the draw. New Teams start with zero points in the competition.

The SNC recommend that New Teams join an existing Club to gain the support of existing Club Structures. However, teams not joining a Club are also welcome.

### **Article XII: Exceptions to the SNC Constitution and Rules**

The **SNC COMMITTEE** may make an exception to the Constitution and Rules in occasional cases when they deem it beneficial for the SNC as a whole.

Any exception should be documented in the SNC Committee meeting minutes, giving the reasons for the exceptions.

The maximum length of time any exception may be in place is until the end of the current season.

At that time the constitution should be reviewed for currency.

## **APPENDIX 1: CLUB PLAYING STRIPS**

### **Club Playing Strips**

With all the clubs growing and purchasing more shirts their main playing strips and alternate strips need to be registered to each club.

The following strips are official colours for the following clubs.

### **Main Strip Colours**

<b>Club</b>	<b>Primary Colour (Min 80%)</b>	<b>Secondary Colour (Max 20%)</b>
Aardwolfs	Red	White
Dragons	White / Silver	Red (Maroon)
Phantoms	Black	Orange / Yellow
Rangers	Blue (Royal Blue)	White
River Rats	Deep Green	White

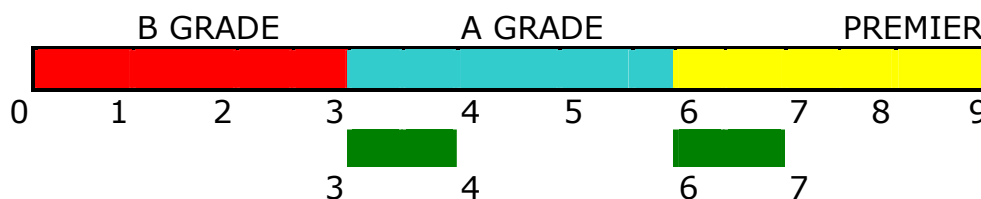
### **Alternate Strip Colours**

<b>Club</b>	<b>Primary Colour (Min 80%)</b>	<b>Secondary Colour (Max 20%)</b>
Aardwolfs	Blue	White
Dragons	Silver	White
Phantoms	Orange	Black
Rangers	Green	Blue
River Rats	White	Deep Green
Dragons	Black	White / Silver

## APPENDIX 2: GRADING CRITERIA

### Recommended Grading

Players graded 0-9 (0=absolute beginner to 9=nationally competitive player).



**Premier Grade (6.1-9.0)** Up to 6 (possibly up to 8) Contact Players, Premier Players, A Grade Players.

**A Grade (3.1-6.0):** Up to 3 Premier Players (Graded from 6.1 to 7.0), A Grade Players and B Grade Players.

**B Grade (0.0-3.0),** Up to 3 A Grade Players (Graded from 3.1 and 4.0) B Grade Players

### Draft for New Contact Players

Recommend that all new Contact Players go through a draft for the Premier Grade.

### Grading for Goalies:

It was decided that Goalies would be graded by the Grade Committees as no repeatable and reliable method of grading Goalies could be thought of. Any input on grading methods for future use would be appreciated.

## APPENDIX 2: GRADING CRITERIA

### Grading Criteria

<b><u>Shooting Wrist Shot</u></b>	Score 1
<b><u>Shuttle Run</u></b>	Score 1
<b><u>Passing</u></b>	Score 1
<b><u>Backwards Chicane. Centre of Rink</u></b>	Score 2
<b><u>Forwards Chicane Outside Round Rink</u></b>	Score 2
<b><u>Experience</u></b>	Score 1
<b><u>Rules Multi Choice</u></b>	Score 1
<b><u>Total</u></b>	Score 9

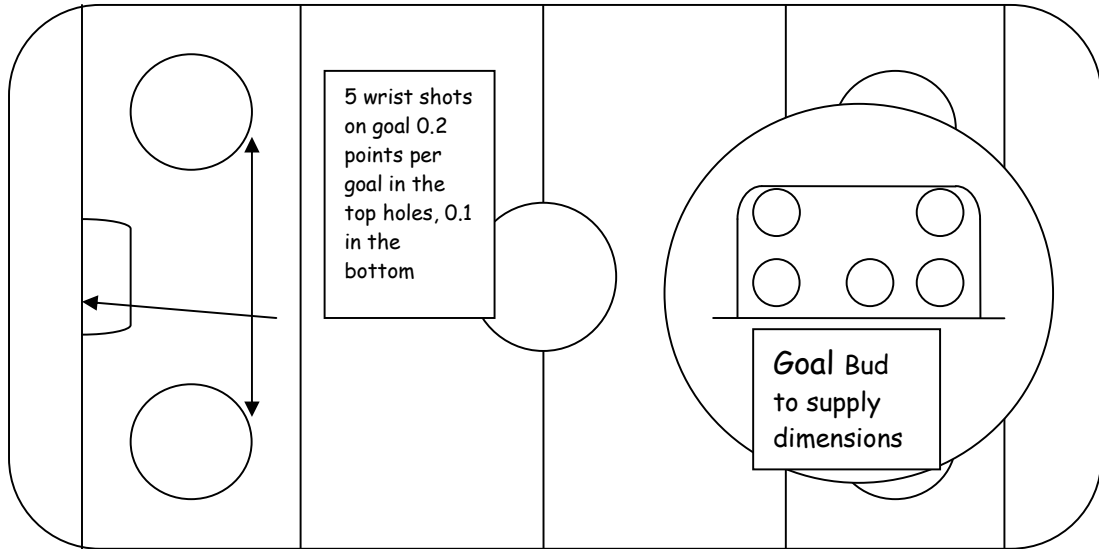
### Detailed Suggestions for Grading Skating Skills

#### **Shooting, Wrist Shot**

Take 5 shots from the top of the circles into the goal. A board as shown is set up in front of the goal.

(Score 0.2 points per Goal in the top holes 0.1 in the bottom holes)

Total 1 Point

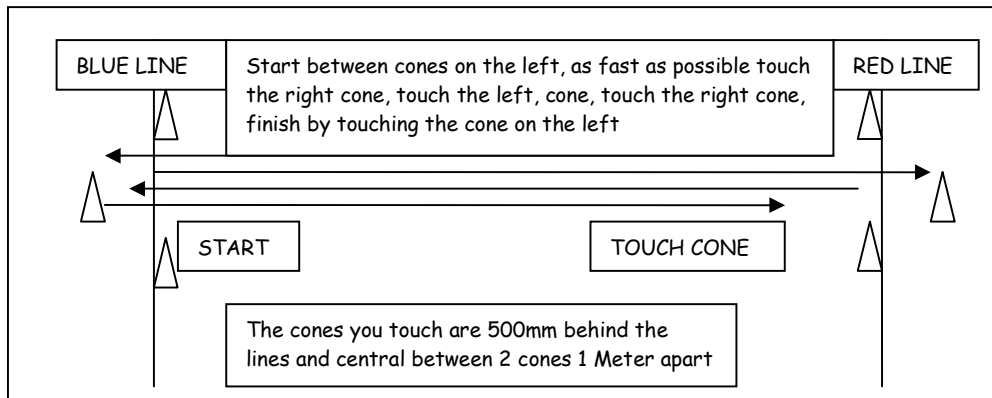


### Shuttle Run

A timed Shuttle run in full gear between 2 cones one on the Red line, one on the Blue line, touch each cone twice, set times for each score  
 Access to the cones is shielded so that you can only stop to reach them. (See diagram)

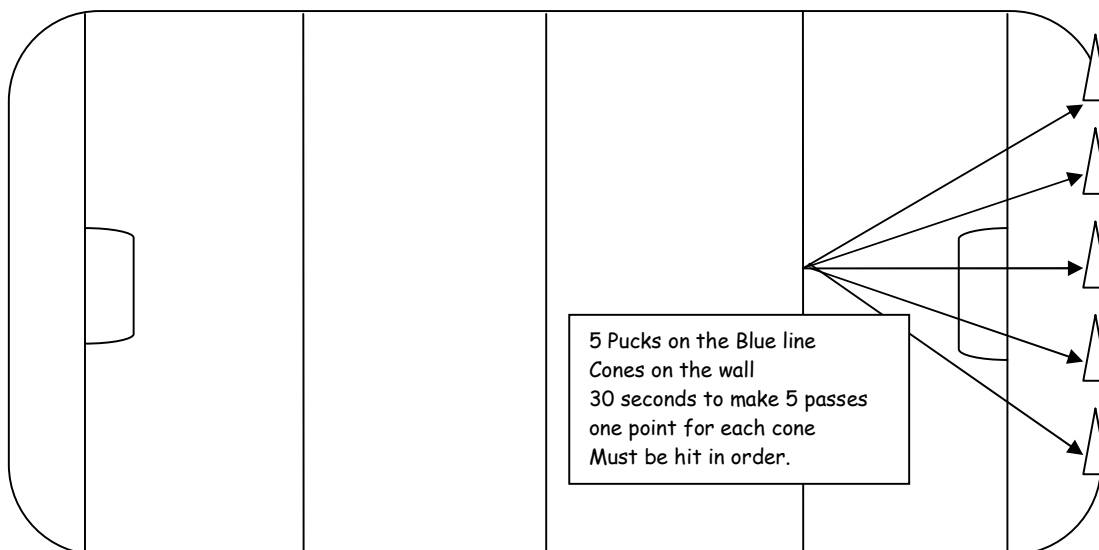
The time the skater takes to complete the course will be taken and compared to a scale to give a grade between 0.0-1.0.

Total 1 Point



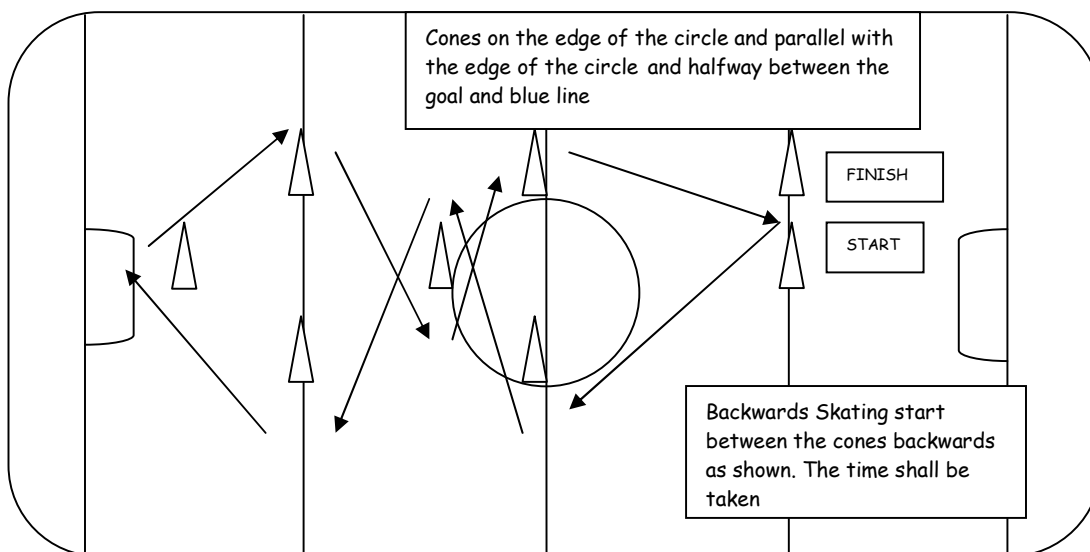
### Passing

5 pucks are set on the centre of the blue line the player has 30 seconds to "pass the 5 pucks to each of the 5 cones for each hit the player scores 0.2. The cones must be hit in sequence, starting at one end. Cones hit out of sequence will not be counted. Total 1 point



**Backwards Chicane. Centre of Rink**

A timed skate once around the course in full gear, Cones to be set up as shown in the diagram on the edge of the centre circle, parallel with the edge of the circle and half way between the goal and blue line. The time the skater takes to complete the course will be taken and compared to a scale to give a grade between 0.0-2.0. Total 2 Points



**Forwards Chicane Outside Round Rink**

A timed skate once around the rink in full gear with A puck, with the course fixed round cones in fixed positions on each side of the rink for testing puck control, The time the skater takes to complete the course will be taken and compared to a scale to give a grade between 0.0-2.0. Total 2 Points

